

MINUTES OF THE RECREATION COMMITTEE
EXECUTIVE CONFERENCE ROOM
March 11, 2020 @ 4:30 pm

Committee Members present: Councilor Nancie Cameron, Chair
 Councilor Richard R. Michaud, Vice Chair
 Councilor Martin Pepin
 Councilor Crystal Paradis

Administration/Staff present: City Manager, Bob Belmore
 Deputy City Clerk, Kelly Gagne
 Recreation Supervisor, Kristen Davenport
 Dir. of Planning and Community Dev, Shanna Saunders
 Director of Finance, Scott Smith

Other: Jenne Holmes
 Tricia Brown, Reporter

The meeting was called to order by Chair Cameron at 4:30 pm.

APPROVE MINUTES

Motion made by Councilor Pepin, seconded by Councilor Michaud, made a motion to accept the February 5, 2020 minutes as presented. Motion Passed 4-0.

DOG PARK PLANS AND FUNDRAISING

Manager Belmore passed out an updated spreadsheet of fundraising efforts totaling \$1,786.00 to date. The fundraising will end at the end of March which will leave enough time to have the Council act on funding for ground breaking by the end of April beginning of May.

Councilor Paradis brought up a few ideas that were brought to her attention. She explained that moving the small dog area to the other end of the area near the road and to add privacy fencing to the entrances would help to eliminate fence fighting between dogs.

Councilor Pepin stated that he was approached by residents concerned that 4 foot fencing will not be tall enough to stop the dogs from jumping over it. The Committee agreed.

Manager Belmore confirmed that City staff will get estimates to change the exterior fencing to 6 foot and 5 foot in the small dog area. He also noted that this is not something that is set in stone and we can make changes as we go along if we see a need to do so.

Manager Belmore will finalize and get quotes for the Committee for the next meeting.

JULES BISSON PARK UPGRADES

Manager Belmore stated that we received two bids in response to a request for proposals for new playground equipment at Jules Bisson Park. Supervisor Davenport, Director Saunders, Manager Belmore and Director Smith interviewed each company. There were plans passed out on different ideas of what was brought forward. Security cameras are something that Manager Belmore would like to add to this park as well, as is has worked well up at Noble Pines Park.

Director Saunders stated that there were elements that they liked on each submittal and asked each to add things and get back to them. She thinks they would have a final recommendation by next week.

Councilor Paradis asked if these upgrades included parking. Director Saunders stated yes and it will be ADA accessible as well.

There was discussion on the playground equipment plans and the Committee consensus who is in agreement on the plan that included river themes, which will tie in nicely with the river walk theme.

RECREATION FACILITY ADVERTISING -SPONSORSHIP AND SIGNAGE

Manager Belmore stated that this concept will take a few meetings to iron out the details. He spoke of the City Ordinance and went over research he completed with other Cities regarding the use of banners, signage and their pricing from other Municipal websites.

Councilor Cameron stated that this started because we were looking for sponsorship from companies in the dog park.

There was general discussion on designs, colors, sizes, what parks would work best for this, and where would the collected money go. The thought is to use it for park maintenance.

MISCELLANEOUS

Councilor Paradis asked if the Recreation Committee has prepared any welcome packets with Parks and Recreation information for businesses and customers coming into the City. With the former Hilltop School apartments coming in that would be a great opportunity get some brochures together so they know what is available throughout the City.

There was general discussion regarding the lights at Millennium Park and the replacement costs.

Councilor Pepin, moved to adjourn, seconded by Councilor Michaud, motion passed and the meeting adjourned at 5:18 pm. Motion passed 4-0.

Respectfully submitted,

Kelly Gagne, Deputy City Clerk